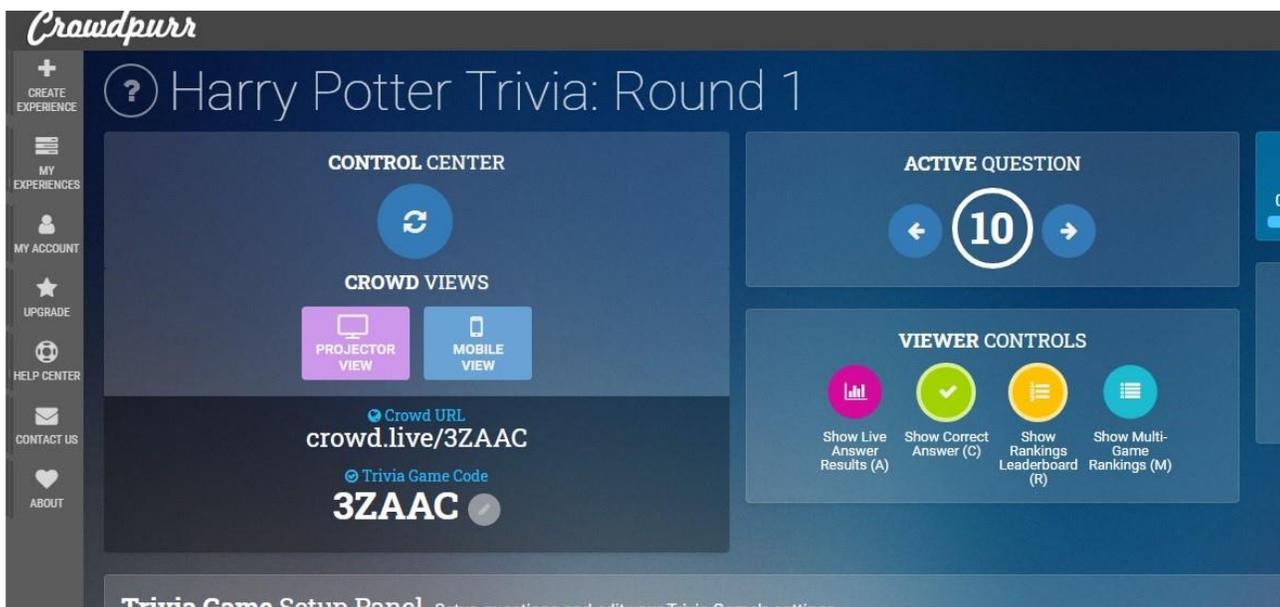
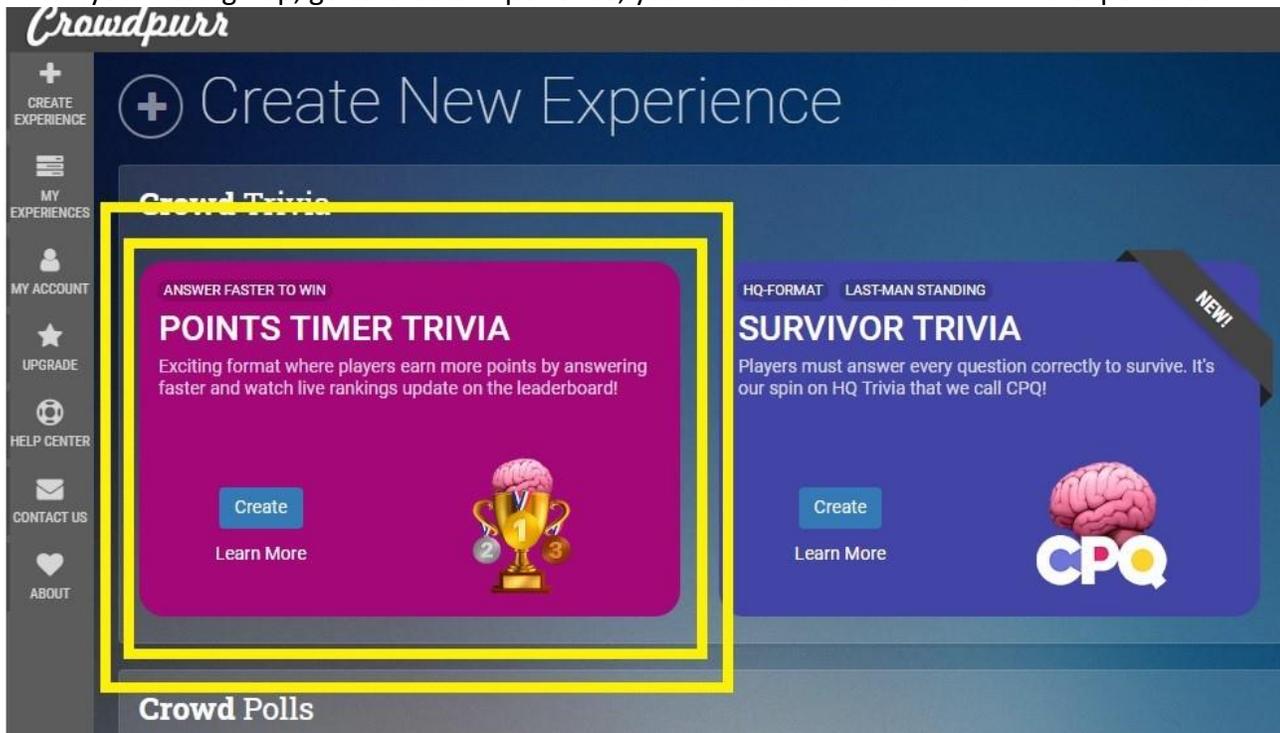


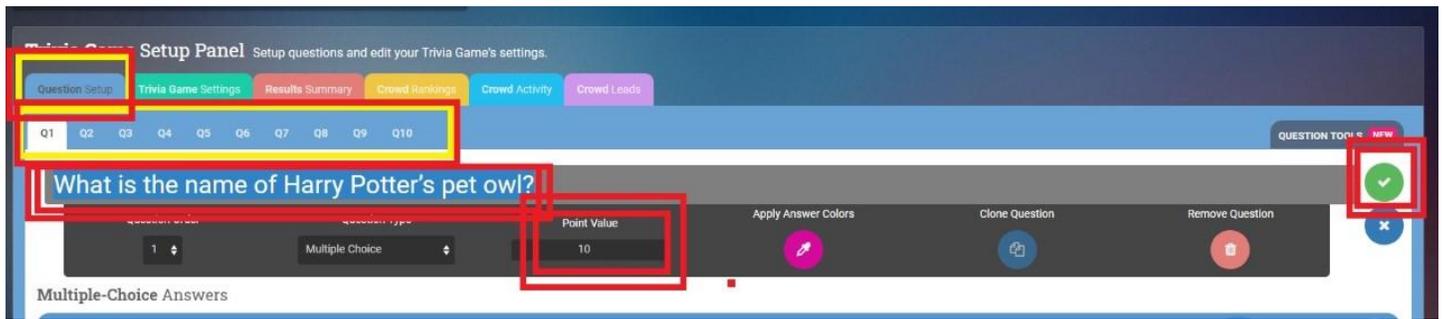
BASIC CROWDPURR TRIVIA SETTINGS

Here are some settings for CrowdPurr, from creating an experience (we're using those as rounds), to inputting questions and some important settings like the submit button at question timer duration.

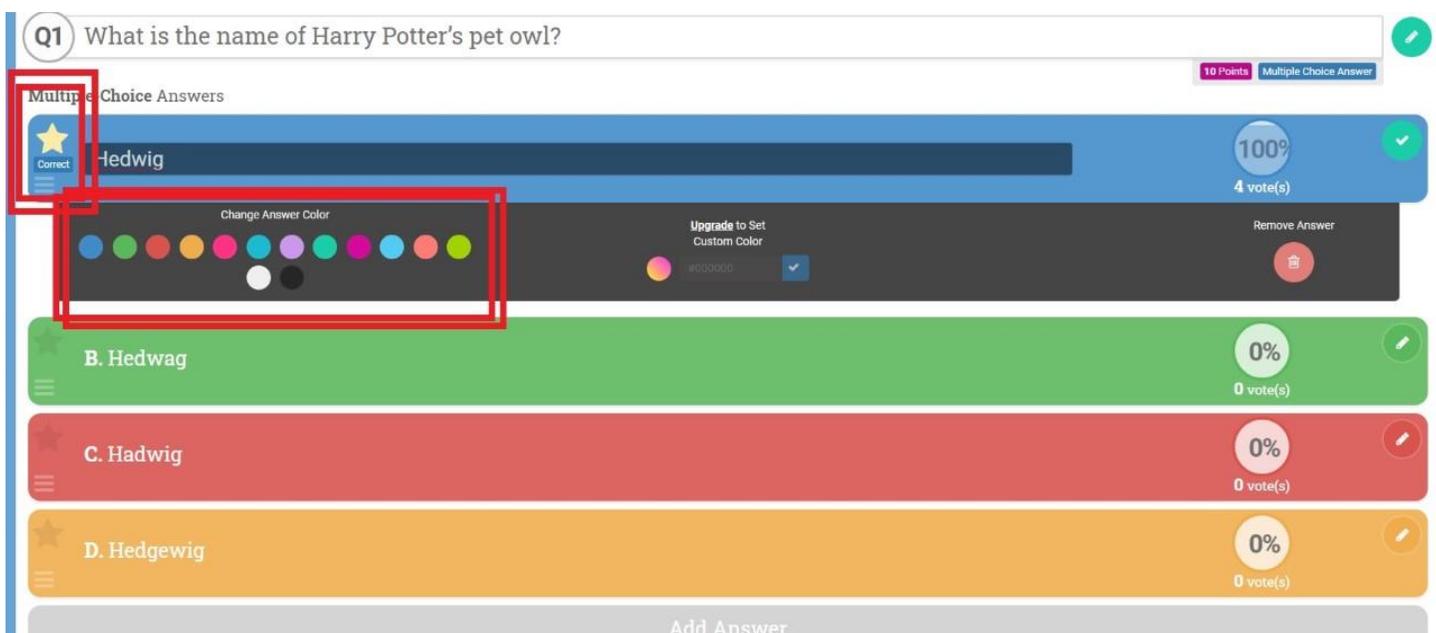
When you first sign up, go to Create Experience; you'll create a Points Timer Trivia experience



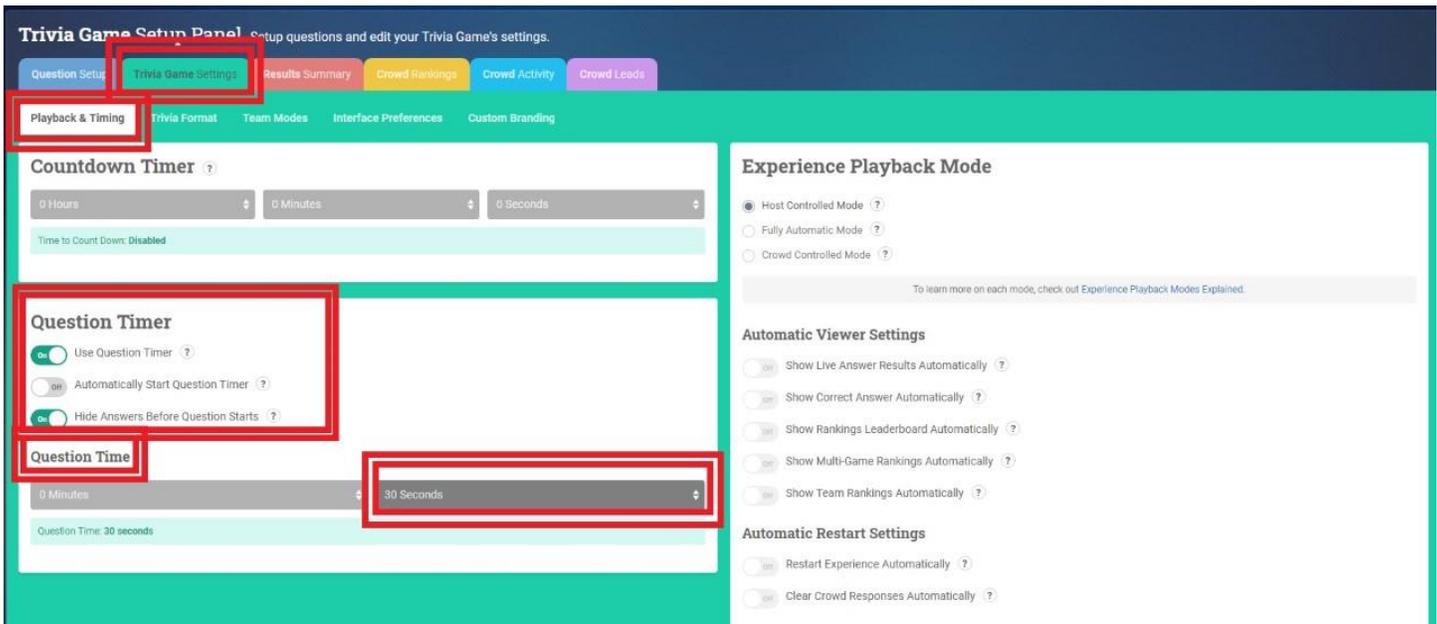
This window comes up after you create the experience, don't worry too much about placing the trivia event into the correct category but do give it some kind of title (it can be changed later). It may ask you how many questions (or something like that, pick 10, this'll give you 10 questions). We'll go over what Projector View and Mobile View mean a bit later.



In Questions Setup tab, you'll find Q1-Q10, these are your questions, on the right side you can choose to edit each questions. The Multiple Choice is set by default, the Point Value is set to 100 but we'll change it to 10 in another setting (though you can do it from here, too).



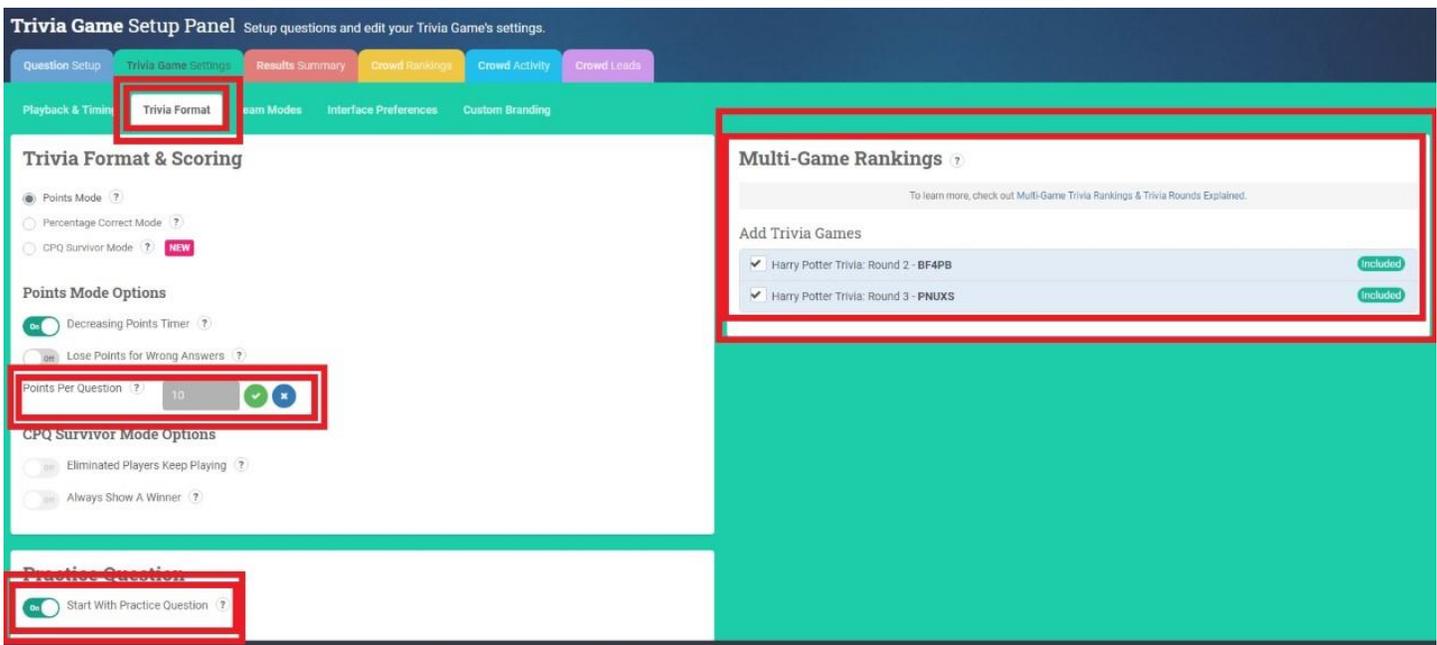
When adding the multiple choice options, click on the star to mark the correct answer as such, you can also change the color of the selection background, I purposely left mine in the primary colors of the Hogwarts Houses. At the bottom you can add more multiple choice options (the default is 4). There is no save button, the site will remember everything for you. When you're done with a certain question, move onto setting up the next question using the Q2 option found just above (see the previous pic)



Once you're done with all the questions, you can move onto the Trivia Game Settings tab (right next to the Question Setup tab). In Playback & Timing, make sure your settings look like mine, especially the 30 second timer since that was a big suggestion during the test.

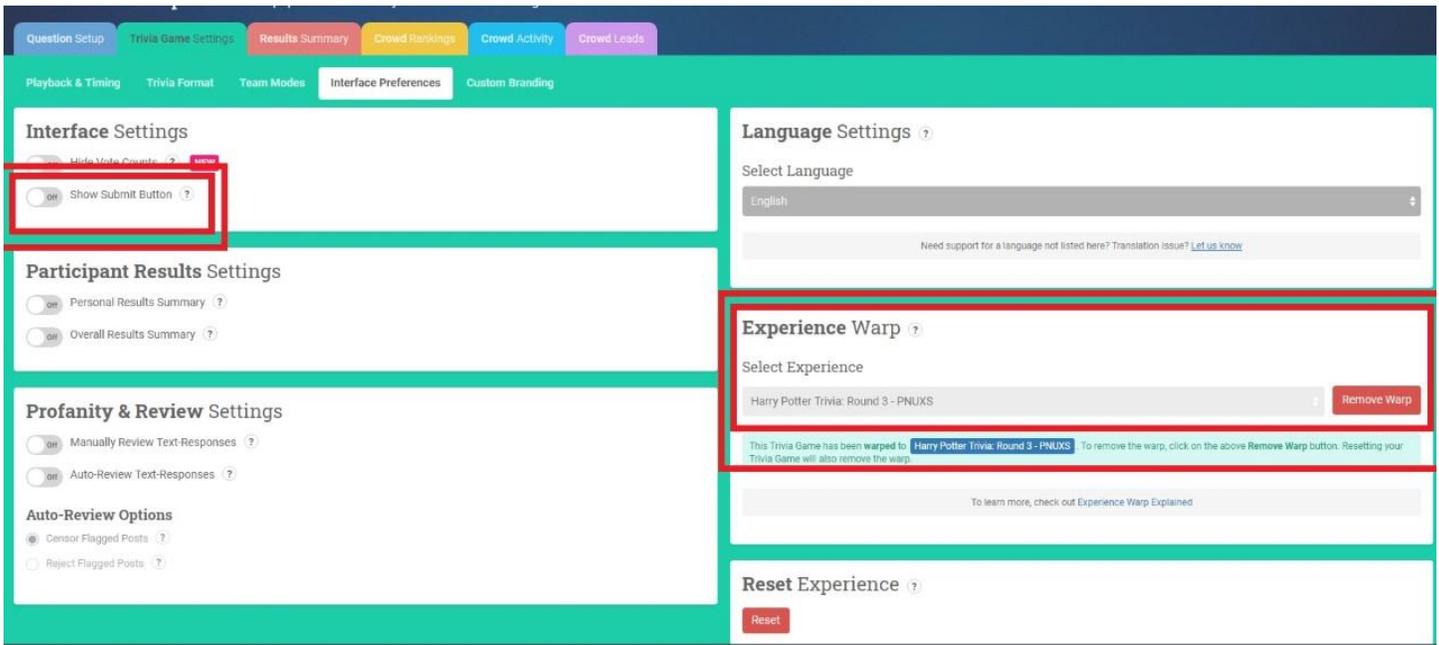
The Hide Answers Before Question Starts part is up to you, you can have Crowdpurr show the question and answers together or you can control when the answers are displayed.

Automatically Start Question Timer is another up-to-you question; Each time you move onto the next question, by default, Crowdpurr will start the question timer (which we've changed to 30 seconds). If you'd rather control when the time starts (like after you read the question part or show the gif or video).



In the Trivia Format settings, you can change the points for each question to 10. At the bottom you have Start with Practice Question. I recommend this for Round 1, this way the first question of your round will NOT count toward the points that are accumulated but rather serves as a practice to get everyone acquainted to how the trivia will work. I only have this set for the first round, not the second or third since by that point everyone is on board.

Multi game rankings add points from all rounds, you'll want to have these rounds checked once all the rounds are created.



In Interface Preferences, it was decided during the test that the Submit button should be eliminated, so check this option to Off, that way anyone who presses an answer has it counted rather than having to hit the Submit Button.

Experience Warp is available to bring everyone from one round into another without them having to reenter a code: it's handy.